

Games

Before

Have you thought of Games??

To go with the theme

- **Wide game**



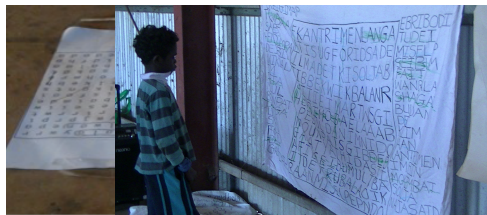
e.g. Making Shields to protect them from the evil firey darts (water balloons with Bible verses stuck on them).

- **Race game**

E.g. Adam and Eve – Teams race to eat a apple in a bucket of water

E.g. Does back of the Kriol book have a puzzle? Enlarge on A3 paper or calico. Then have a race. Could be in pairs with an older and younger child together.

<http://youthlangbibles.weebly.com/word-search-puzzle.html>



A game to go with the **memory verse**

- the laminated words of a verse with glow in the dark sticks (night)
- The seed story we made it into leaves of a tree

- Look: <http://youthlangbibles.weebly.com/memory-verses.html>



A game to go with the **Bible Story**

To make Bingo Game - Look here:

<http://youthlangbibles.weebly.com/bingo-words-instructions.html>



Peg Game



Undoing Knots and Tangles (played usually just after being put into teams)



Ultimate Frisby

- Pass to everyone to the team before you get a goal
- You can't snatch the frisby from someone else
- If you drop the frisby it's the other teams go



Tug-a-war rope – need to be borrowed possibly from Darwin (ask Sonia if she knows where), any where in Katherine or ?



Play some **water games** (specially if not swimming)

- Water balloon volleyball - sheets and string



Non-indigenous team to organise some group games/**sports in the afternoon** when Indigenous adults like to rest



Indigenous young adults **teach/organise some kids favourite games** – like 6 Tin, hit and run, etc. And they can teach the non-indigenous team how to play.

- **Other links**

- www.thesource4ym.com/games
- www.pbskids.org/zoom/activities/games
- Mainly for little ones 0-12 yrs

Do you think the **kids will have crazy fun** with the games?

Have you thought about **safety** for each game?

Have you **made/collected what you need** for the game?

Have you **tried out the game** (could do this at Leadership Training)?

- Helps you to have thought through the steps clearly to give instructions
- The other leaders know what to do for the game.

During

Lead the activity at camp and give responsibilities to others

Clean up after the activity

After

Ensure all equipment is returned.